EUROPEAN SHUFFLEBOARD
europeanshuffleboard.com
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The ranking system of European Shuffleboard APP:

GO SHUFFLEBOARD

Our ranking system is designed to reward the underdog who beats a higher ranked opponent. This allows for fun and challenging matches where the superior player has a lot to lose, and the underdog stands to gain extra points.

Here is a table that explains this weighted gain system:

Rating Difference	Unexpected Result		Expected Result	
	Win	Loss	Win	Loss
0 to 24	6	-4	6	-4
25 to 49	8	-8	5	-3
50 to 74	10	-10	5	-3
75 to 99	12	-12	4	-2
100 to 199	15	-15	4	-2
200 to 299	18	-18	3	-1
300+	20	-20	2	-1

RATING DIFFERENCE
This number states total points between the two players prior to starting the match.

UNEXPECTED RESULT
These are results that are surprising, i.e. a win for an underdog, or loss for the player expected to win.

EXPECTED RESULT
Here the outcome of the match is as expected; the favourite wins and the underdog loses the game. This results in a slightly lower point win/loss for both parties.

TOURNAMENT WEIGHTS
Tournaments are considered more important than regular matches and the rating adjustments are changed accordingly:

Class	Weighting
European Championship	3
Other International Championship	2
National Championships	2
Local Events	1.5
Other events and regular matches	1 (no adjustment)

To determine your total score for a tournament simply multiply your score from the table of expected / unexpected loss / wins with your class weighting number for that particular event. I.e. if you play a game at the Nationals for your country, your score is multiplied by two!

EXAMPLE
Eric Abelsen (2,860) and Niclas Svensson (2,730) meet in a tournament.

First we calculate the rating difference:
```
  2860   Rating of Eric
- 2730   Rating of Niclas
= 130    Rating difference
```

OUTCOME 1, ERIC WINS:
This is the expected result since Eric was ranked higher than Niclas. To find the rating adjustments we look in the table under "expected result" and "100 to 199". This shows us that the winner (Eric) will gain 4 points while the loser (Niclas) will lose 2 points.

```
  2860   Previous rating of Eric
+    4   Rating adjustment
= 2862   New rating of Eric
```

```
  2730   Previous rating of Niclas
-    2   Rating adjustment
= 2728   New rating of Niclas
```

OUTCOME 2, NICLAS WINS:
This is an unexpected result since Eric was ranked higher than Niclas. To find the rating adjustments we look in the table under "unexpected result" and "100 to 199". This shows us that the winner (Niclas) will gain 15 points while the loser (Eric) will lose 15 points.

```
  2730   Previous rating of Niclas
+   15   Rating adjustment
= 2745   New rating of Niclas
```

```
  2860   Previous rating of Eric
-   15   Rating adjustment
= 2845   New rating of Eric
```